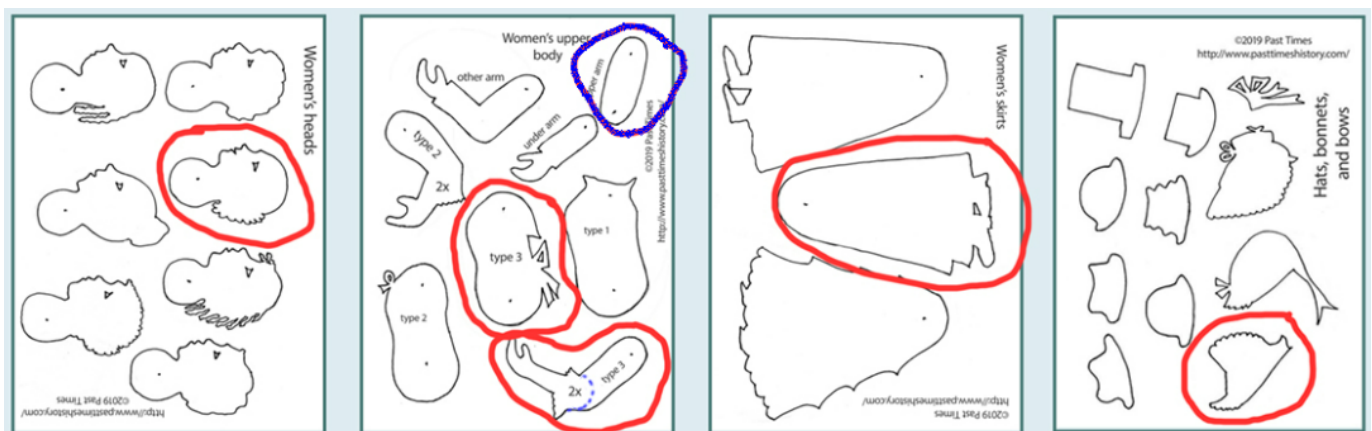


How to make a shadow puppet

1. Cut out the selected body parts from your templates with plenty of white space around them (see below), and stick them to a piece of black poster board or a cereal box with a piece of double folded tape. Cut out the body parts along the lines.
2. Use the point of a sharp scissor to pierce the spots where you will connect body parts (shown as black dots).
3. Use pointed sharp scissors to cut out the eye or a hole puncher. You can make an iris by taping a little piece of black paper behind the eye socket (see example below).
4. Remove the printout part and tape.
5. Make sure you have two arms. If you don't need bending arms just cut one arm twice using double folded black posterboard, or by tracing the arm you already cut. If you want an arm to bend at the elbow, cut out the upper arm circled in blue and adjust the sleeved arm by cutting it off above the elbow (give it plenty of space for the metal paper fastener to connect the parts—see example on the below).
6. Attach the bonnet to the head with tape (use Velcro if you want to be able to take it off). Do the same with hats for male puppets. In the example below I decided to trim the bonnet in the middle to make it a bit more modest for the Quaker puppet.

You can let puppets hold things by attaching the items with Velcro.





1. If you chose to have arms that bend, connect upper and lower arms with a metal paper fastener.

2. Connect head, upper arm and upper body. They all connect at the same spot at the shoulder. Move the head forward and backward and cut away any of the extra paper that sticks above the neck and chest.

3. Connect upper and lower body at the waist. Depending on your puppet, you have the option to make the legs bend, which will allow your puppet to walk or run.

You can make animals, aliens, or anything else you can imagine!

Moving rod: attach a small piece of scratchy Velcro to the piece of the puppet that you will want to move. Most likely that will be an arm. Wrap a piece of soft Velcro around the tip of your moving rod and connect with the moving part of the puppet. You will see that you can bend the puppet by the waist just by using the arm rod. If you want to move a leg to walk or run, also put a piece of scratchy Velcro on the lower leg.

Holding rod: attach a piece of soft Velcro to the top of the barbecue skewer and a piece of scratchy velcro to a free spot in the middle of the puppet, where it will not be in the way of a moving arm. If you need to attach the puppet to the back of the screen, you will need scratchy Velcro at the bottom of the holding rod too, as seen in the image on the right.

